Chamilo LMS - Bug #8175
Uploading FLV inside created HTML documents fails
01/04/2016 01:37 - Yannick Warnier

<table>
<thead>
<tr>
<th>Status:</th>
<th>Bug resolved</th>
<th>Start date:</th>
<th>01/04/2016</th>
</tr>
</thead>
<tbody>
<tr>
<td>Priority:</td>
<td>Normal</td>
<td>Due date:</td>
<td></td>
</tr>
<tr>
<td>Assignee:</td>
<td>Angel Quiroz</td>
<td>% Done:</td>
<td>100%</td>
</tr>
<tr>
<td>Category:</td>
<td>Documents</td>
<td>Estimated time:</td>
<td>0.00 hour</td>
</tr>
<tr>
<td>Target version:</td>
<td>1.11.0</td>
<td>Spent time:</td>
<td>0.00 hour</td>
</tr>
<tr>
<td>Complexity:</td>
<td>Normal</td>
<td>SCRUM pts - complexity:</td>
<td>?</td>
</tr>
</tbody>
</table>

Description

- When uploading just a FLV, everything's fine (the player is added and you can reproduce the video)
- When uploading just a FLV inside an HTML document (with no HTML structure at all), everything's fine
- When creating an HTML document with a template style and then including the FLV within that document (within a table cell), the Flash embed and object tags are written to the HTML, but the player doesn't appear...

Tested in 1.10.x and probably present in 1.11.x

Associated revisions

Revision 12c7e7ec - 06/04/2016 22:13 - Angel Fernando Quiroz Campos
Use custom CKEditor - refs #8175

Revision 501b8c87 - 06/04/2016 22:44 - Angel Fernando Quiroz Campos
Update custom CKEditor - refs #8175

History

#1 - 04/04/2016 19:23 - Angel Quiroz
From 1.10.x for CKEditor there is not a player for FLV files. But exists a Video player (for WebM and MP4 files). The Flash player in CKEditor is for SWF files.

Maybe we can create other CKEditor plugin for FLV files

O add the the flv files with this template:

```xml
<embed
   allowfullscreen="true"
   flashvars=""width=320&height=240&autostart=false&file=VIDEO_FILE_PATH&repeat=false&amp;image=&amp;showdownload=false&amp;link=VIDEO_FILE_PATH&amp;showdigits=true&amp;shownavigation=true&amp;logo="
   height="240"
   id="single"
   name="single"
   quality="high"
   src="/main/inc/lib/mediaplayer/player.swf"
   type="application/x-shockwave-flash"
   width="320"></embed>
```

#2 - 04/04/2016 19:36 - Yannick Warnier
Isn't is possible to simply support flv with the swf plugin? As far as I know these are two formats from the same publisher (Adobe) so I would think there might be some kind of compatibility...

#3 - 04/04/2016 20:11 - Angel Quiroz
Is possible edit the Flash plugin, but the CKEditor Flash plugin comes within CKEditor vendor directory. It needs add the /main/inc/lib/mediaplayer/player.swf to show the flv player

#4 - 04/04/2016 20:28 - Yannick Warnier
It's OK for me. This implies forking the original plugin and getting it from the fork instead of its original location AND writing a Pull Request to the original plugin.
Also, this needs to be sent to 1.10.x (as you know because of the client issue we discussed).

#5 - 06/04/2016 01:52 - Angel Quiroz
CKEditor Flash plugin edited on https://github.com/angelfqc/ckeditor-dev
https://github.com/ckeditor/ckeditor-dev/pull/263
The plugins/flash directory needs be copied to app/Resources/plubic/assets/ckeditor/plugin (chamilo). Then execute composer install

#6 - 06/04/2016 22:18 - Angel Quiroz
- Status changed from Assigned to Needs testing
- Assignee deleted (Angel Quiroz)
- % Done changed from 0 to 80
12c7e7e
CKeditor updated with custom Flash plugin

#7 - 01/06/2016 17:30 - Yannick Warnier
- Status changed from Needs testing to Bug resolved
- Assignee set to Angel Quiroz
- % Done changed from 80 to 100
This works in 1.10.6.